# Getting started with Clive

Claude Heiland-Allen

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## Getting started with Clive

# Dependencies

#### Debian

```
# apt install \
    sudo git ca-certificates \
    build-essential pkg-config \
    libjack-jackd2-dev qjackctl \
    cpufrequtils ecasound \
    xterm htop geany \
    python-pygments
```

# Configuring sudo for cpufrequtils

Replace claude with your username and latte with your machine name:

\$ sudo visudo /etc/sudoers.d/cpufreq-set
claude latte = (root) NOPASSWD: \
 /usr/bin/cpufreq-set

The file contents should be one line without  $\,$  just split to fit slides! This allows to change CPU frequency governor without password.

# Configuring JACK for realtime

Provided by JACK packaging on Debian:

\$ cat /etc/security/limits.d/audio.conf
@audio - rtprio 95
@audio - memlock unlimited

To check that you are in the audio group:

\$ groups

#### Download clive repository

git clone https://code.mathr.co.uk/clive-core.git

# Launching

Launch <code>qjackctl</code> and configure your sound card. Launch <code>clive</code>:

```
cd clive-core/src
./start.sh
```

After a short delay, there should be 2 terminal windows on the left and the geany text editor which can be resized to fit on the right. Edit go.c, press Ctrl-S to save, which will recompile and reload the code.



- Ctrl-C in the terminal running ./start.sh
- Stop and rewind JACK transport
- git checkout master

#### Example: a metronome

#### git checkout origin/metronome git checkout -b metronome

```
Example: a metronome
```

```
#define SR 48000
#include "dsp.h"
```

```
typedef struct {
    int reloaded;
    PHASOR clock, osc;
} S:
```

```
int go(S *s, int channels, const float *in, float *out) {
  if (s->reloaded) { s->reloaded = 0; }
  double env = phasor(&s->clock, 125/60.0) < 0.25;
  double osc = sin(twopi * phasor(&s->osc, 440));
  double o = env * osc;
  for (int c = 0; c < channels; ++c) { out[c] = o; }
  return 0;
}</pre>
```

## **Clive links**

# claude@mathr.co.ukhttps://mathr.co.uk/clive